

### Course Overview

The UK is currently a global leader in creative industries and business is booming. To enable you to become part of this sector you will begin the course by exploring a range of media and processes leading you into the development of your own project. All projects are tailored and personalised to individual interests and ambitions. Students are encouraged to explore and develop their ideas through guided and independent study.

### Course Content

Component 1: Portfolio – Core skills study workshops and self-directed project 1. Self-directed project 2 including written essay (1000-3000 words)

Component 2: Exam topic specified by the exam board

### Assessment

A01: Research

A02: Explore & select

A03: Record

A04: Present a personal and meaningful response.

Each objective must be evidenced in both components.

Component 1: Non exam. 96 marks, 60% of the course

Component 2: Preparatory time + exam (15 hours.)  
96 marks, 40% of the course

### Careers and Opportunities for Further Study

Landscape Designer, Textile Artist, Furniture Designer, Theatre Designer, Special effects, Plastic Surgeon, Dentist, Film Maker, cinematographer, florist, art restorer, storyboard artist, illustrator, lighting designer, kitchen designer, Advertising, jewellery design, Press photographer, wedding photographer, Lifestyle photographer, interior designer, production designer, television art director, Makeup artist, industrial designer, product designer, fine artist, medial illustrator, fashion designer, fashion buyer, shoe design, hat, web design, game design, court artist, museum curator, animator, set designer, graphic designer, wedding dress designer, Architecture, tattoo artist, teacher.

Further study at foundation or degree level.

### Entry Requirements

Study of a creative subject at grade 5 GCSE. English grade 5